

Tutorial Series 2
MACHINE STRUCTURE 01

Exercise 1:

What is the range of integers that can be represented using 8 bits and 16 bits in the following cases:

- Unsigned integers.
- Signed integers represented with Sign-Magnitude, one's complement, and two's complement.

Exercise 2:

Complete the following tables:

1) The numbers are coded using 8 bits:

| Decimal | Sign-Magnitude | One's complement | Two's complement |
|---------------|----------------|------------------|------------------|
| $(+72)_{10}$ | | | |
| $(-108)_{10}$ | | | |
| | 1011 1001 | | |
| | 0111 0011 | | |
| | | 1101 0001 | |
| | | 1000 0111 | |
| | | | 1010 1001 |
| | | | 1000 1001 |
| | | | 0111 1110 |

2) The numbers are coded using 16 bits:

| Decimal | Sign-Magnitude | One's complement | Two's complement |
|----------------|---------------------|---------------------|---------------------|
| | | 1111 1110 1111 1111 | |
| | | | 1111 1110 0011 1100 |
| | 1000 0001 0010 1100 | | |
| $(+1050)_{10}$ | | | |

Exercise 3:

Let be the following hexadecimal numbers: $N1=(57)_{16}$, $N2=(97)_{16}$, $N3=(32)_{16}$, $N4=(AB)_{16}$, and $N5(E8)_{16}$.

- We consider that:

- $N2$ and $N5$ are coded with one's complement.
- $N4$ is coded with two's complement.
- $N1$ and $N3$ are coded with sign-Magnitude.

- Calculate:

- $N1 + N2$ and $N4 + N5$ using one's complement representation.
- $N3 + N4$ and $N1 + N5$ using two's complement representation.
- $N1 + N3$ using one's complement and $N2 + N4$ using two's complement. What do you notice about the results?

Exercise 4:

Let be the fractional numbers $X_1 = (-12,75)_{10}$, $X_2 = -0,0011101 \times 2^5$, and $X_3 = (+0,1875)_{10}$. We want to use a simplified representation of the floating-point representation with the following format: **1** bit for the sign, **5** bits for the biased exponent, and **10** bits for the mantissa. Represent:

- X_1 , X_2 , and X_3
- $X_1 + X_2$

Exercise 5:

Represent the numbers given in *exercise 4*: X_1 , X_2 , and X_3 using the IEEE 754 standard representation:

- In single precision (32 bits).
- In double precision (64 bits).

Exercise 6:

Give the decimal value of the number X_4 represented in the IEEE 754 standard representation by the hexadecimal number: C 2 5 C 0 0 0 0

Exercise 07:

1. Complete the following tables:

| | | | | |
|-----------------|-----------|------------------|-----------|------------------|
| Decimal | 19 | | 59 | |
| BCD Code | | 0010 0001 | | 0011 1010 |

| | | | | |
|------------------|-------------------------------|-------------------------------|--------------------------|--------------------------|
| Number | (111 1100)₂ | (101 1110)₂ | (92)₁₀ | (74)₁₀ |
| Gray Code | | | | |

Exercise 08:

Convert the following codes into text using the ASCII table:

- * (01010101 01001110 01001001 01010110)₂
- * (42 45 4E 42 4F 55 4C 41 49 44)₁₆
- * (66 65 84 78 65 32 50)₁₀

Exercise 09:

1. Represent the following text in hexadecimal form using the ASCII table:
"COMPUTER"
2. Change the correspondence of each character by adding (20)₁₆ then give the result text.
What do you notice?

Exercise 10:

1. Using the extended Arabic ASCII table, encode the text in hexadecimal: "جامعة"
2. Using the extended Arabic ASCII table, provide the equivalent text for the code:
(11001000 11000111 11001010 11100100 11001001 00100000 00110010)₂

Machine Structure 1

Annex TS 02: Character coding tables

ASCII Table:

| | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|----|-----------|----------|----------|----------|----------|----------|----------|------------|-----------|-----------|-----------|------------|----------|-----------|----------|------------|
| 0X | NUL | SOH | STX | ETX | EOT | ENQ | ACK | <u>BEL</u> | <u>BS</u> | <u>HT</u> | <u>LF</u> | VT | FF | <u>CR</u> | SO | SI |
| 1X | DLE | DC1 | DC2 | DC3 | DC4 | NAK | SYN | ETB | CAN | EM | SUB | <u>ESC</u> | FS | GS | RS | US |
| 2X | <u>SP</u> | ! | " | # | § | % | & | ' | (|) | * | ± | ˆ | : | ; | / |
| 3X | <u>0</u> | <u>1</u> | <u>2</u> | <u>3</u> | <u>4</u> | <u>5</u> | <u>6</u> | <u>7</u> | <u>8</u> | <u>9</u> | : | ; | ≤ | ≡ | ≥ | ? |
| 4X | <u>@</u> | <u>A</u> | <u>B</u> | <u>C</u> | <u>D</u> | <u>E</u> | <u>F</u> | <u>G</u> | <u>H</u> | <u>I</u> | <u>J</u> | <u>K</u> | <u>L</u> | <u>M</u> | <u>N</u> | <u>O</u> |
| 5X | <u>P</u> | <u>Q</u> | <u>R</u> | <u>S</u> | <u>T</u> | <u>U</u> | <u>V</u> | <u>W</u> | <u>X</u> | <u>Y</u> | <u>Z</u> | [| \ |] | ^ | _ |
| 6X | <u>.</u> | <u>a</u> | <u>b</u> | <u>c</u> | <u>d</u> | <u>e</u> | <u>f</u> | <u>g</u> | <u>h</u> | <u>i</u> | <u>j</u> | <u>k</u> | <u>l</u> | <u>m</u> | <u>n</u> | <u>o</u> |
| 7X | <u>p</u> | <u>q</u> | <u>r</u> | <u>s</u> | <u>t</u> | <u>u</u> | <u>v</u> | <u>w</u> | <u>x</u> | <u>y</u> | <u>z</u> | { | | } | ~ | <u>DEL</u> |

Extended Arabic ASCII Table:

| | | | | | | | | | | | | | | | | |
|----|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|-----|---|
| 8- | € | پ | , | f | ” | ... | † | ‡ | ^ | % | | < | Œ | ⇨ | ؤ | |
| 9- | £ | ‘ | ’ | “ | ” | • | - | — | | ™ | | > | œ | ZNJ | ZJ | |
| A- | | ، | ¢ | £ | ¤ | ¥ | ¦ | § | ¨ | © | | « | ¬ | - | ® | - |
| B- | ° | ± | ² | ³ | ´ | µ | ¶ | · | , | ¹ | : | » | ¼ | ½ | ¾ | ? |
| C- | | ء | آ | أ | ؤ | ! | ئ | ا | ب | ة | ت | ث | ج | ح | خ | د |
| D- | ذ | ر | ز | س | ش | ص | ض | × | ط | ظ | ع | غ | - | ف | ق | ك |
| E- | à | ل | â | م | ن | ه | و | ç | è | é | ê | ë | ى | ي | î | ï |
| F- | ’ | ” | ، | ’ | ô | ’ | , | ÷ | ’ | ù | ’ | û | ü | LRM | LRM | |