

## State space approach

Because trend in engineering systems is toward greater complexity due mainly to the requirement of : \* Complex task and \* great accuracy.

⇒ Complete systems may be :

- \* non-linear and/or
- \* m.i.m.o and/or
- \* time-varying

Adding to that :

- Meeting increasingly stringent requirements of control systems
- Increase in system complexity and
- Easy access to large-scale computers

## Modern Control Theory ( $\approx 1960$ ) based on concept of state

the concept itself is not new

\* Control Theory : Modern vs. Conventional  
is essentially a time-domain approach  
coupled Frequency " " "

### Terminology :

Definition:

- state
- state variables
- " Vector
- " Space
- " " Eqs.

## State :

is the smallest set of variables (called state variables) such that their knowledge at  $t = t_0$ , together with the knowledge of the input for  $t \geq t_0$ , completely determines the behaviour of the system for any time  $t \geq t_0$ .

Thus, the state of a dynamic system, at time  $t$ , is uniquely determined by the state, at time  $t_0$ , and the input for  $t \geq t_0$  and it is independent of the state and input before  $t_0$ .

Note that, in dealing with linear time-invariant systems, we usually choose the reference time  $t_0 = 0$ .

## State Variables :

are the variables making up the smallest set of variables that determine the state of the dynamic system. If, at least,  $n$  variables  $x_1, x_2, \dots, x_n$  are needed to completely describe the behaviour of a dynamic system (so that once the input is given for  $t \geq t_0$  and the initial state, at  $t = t_0$ , is specified, the future state of the system is completely determined), then such  $n$  variables are a set of state variables.

Note that state variables need not to be physically measurable or observable.

$\Rightarrow$  Variables not representing physical quantities and those that are neither measurable nor observable can be chosen as state variables  $\rightarrow$  An advantage of S.S. methods

**Practically speaking**, however, it is convenient to choose easily measurable quantities for the state variables, if this is possible at all, because optimal control laws will require the feedback of all state variables with suitable weighting.

## State Vector :

is a vector, whose components are the state variables, that determines uniquely the system state  $\mathbf{x}(t)$  for any time  $t \geq t_0$ , once the state at  $t = t_0$  is given and the input  $u(t)$ , for  $t \geq t_0$ , is specified.

## State Space :

$\Rightarrow$  the  $n$ -dimensional space whose coordinate axes consist of the  $x_1$  axis,  $x_2$  axis, ...,  $x_n$  axis is called state space.

$\Rightarrow$  Any state can be represented by a point in the state space.

## State Space Equations:

In S.S representation we are concerned with 3 types of variables, involved in the modeling of dynamic systems. These are :

Input Variables (i.v)  
 Output = (o.v)  
 State = (s.v)



S.S representation is not

*unique*

except that the no of S.V  
is the same for any representation  
of the given system.

Consider the above system in which

the output  $y(t)$ , for  $t \geq t_1$ , depends on the value  $y(t_1)$

The dynamic system must involve elements that memorize the values of the input for  $t \geq t_1$ .

Since integrators, in a continuous-time control system serve as memory devices, their outputs can be considered as the variables that define the internal state of the system  $\rightarrow$  state variables

$\Rightarrow$  The number of S.V to completely define the dynamics of the system is equal to the number of integrators involved in the system.

Assume that a m.r.m.o system involve n integrators  
 " also " there are r inputs  $u_1(t), u_2(t), \dots, u_r(t)$  and

Define  $n$  outputs of the integrators as state variables  $x_1(t), x_2(t), \dots, x_n(t)$ . The "outputs"  $y_1(t), y_2(t), \dots, y_m(t)$  are called the system outputs.

Then the system may be described by:

$$\dot{x}_i(t) = f_i(x_1, x_2, \dots, x_r; u_1, u_2, \dots, u_r; t)$$

$$x_2(t) = f_2(x_1, x_2, \dots, x_n; u_1, u_2, \dots, u_r; t)$$

$$\dot{x}_n(t) = f_n(x_1, x_2, \dots, x_n; u_1, u_2, \dots, u_r; t)$$

and the system outputs may be given by:

$$y_n(u) = g_1(x_1, x_2, \dots, x_n; u_1, u_2, \dots, u_r; t)$$

$$y_2(t) = g_2(t)$$

4. *Urgency* - The need for immediate action or response.

$$g_m(\psi) = g_m \psi \quad , \quad \rangle$$

If we define

$$\dot{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \\ \vdots \\ x_n(t) \end{bmatrix}, \quad f(x, u, t) = \begin{bmatrix} f_1(x_1, x_2, \dots, x_n; u_1, u_2, \dots, u_r, t) \\ f_2(\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad) \\ \vdots \\ f_n(\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad) \end{bmatrix}$$

$$y(t) = \begin{bmatrix} y_1(t) \\ y_2(t) \\ \vdots \\ y_m(t) \end{bmatrix}; \quad g(x, u, t) = \begin{bmatrix} g_1(x_1, x_2, \dots, x_n; u_1, u_2, \dots, u_r, t) \\ g_2(\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad) \\ \vdots \\ g_m(\quad\quad\quad\quad\quad\quad\quad\quad\quad\quad) \end{bmatrix}$$

$$u(t) = \begin{bmatrix} u_1(t) \\ u_2(t) \\ \vdots \\ u_r(t) \end{bmatrix}$$

The above eqs become

$$\dot{x}(t) = f(x, u, t) \quad \text{--- state eq.} \quad \textcircled{1}$$

$$y(t) = g(x, u, t) \quad \text{--- output eq.} \quad \textcircled{2}$$

If vector functions  $f$  and/or  $g$  involve time  $t$  explicitly, then the system is called a time-varying system.

If eqs  $\textcircled{1}$  and  $\textcircled{2}$  are linearized about the operating state, then we have the following linearized state eq. and output eq.

$$\dot{x}(t) = A(t)x(t) + B(t)u(t)$$

$$y(t) = C(t)x(t) + D(t)u(t)$$

where

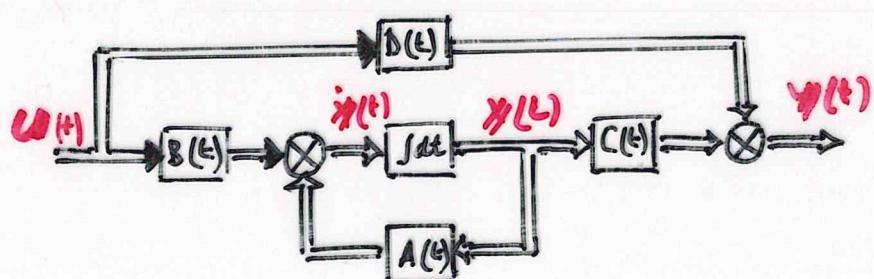
$A(t)$  ... state matrix

$B(t)$  ... input matrix

$C(t)$  ... output ..

$D(t)$  ... Direct Transmission matrix

Block-diagram representation is as follows :



If  $f$  and  $g$  do not involve time  $t$  explicitly, then the system is called a time-invariant system. Eqs ① and ② can be simplified to

$$\dot{x}(t) = f(x, u)$$

$$y(t) = g(x, u)$$

and then linearized about the operating state as follows:

$$\dot{x}(t) = Ax(t) + Bu(t)$$

$$y(t) = Cx(t) + Du(t)$$

### Correlation between TFs & S.S. Eqs:

S.S. eqs  $\xrightarrow{\Delta}$  TF

TF is given as  $G(s) = \frac{Y(s)}{U(s)}$  ... ③ for i.e. = 0

$$\begin{array}{l} \text{S.S. eqs} \\ \dot{x} = Ax + Bu \\ y = Cx + Du \end{array} \quad | \mathcal{L} \Rightarrow$$

$$s\dot{x} - x(0) = Ax(s) + Bu(s)$$

$$Y(s) = Cx(s) + Du(s) \quad \dots \textcircled{1}$$

Assuming

$$x(0) = 0 \text{ as i.e. } = 0$$

$$s\dot{x} - Ax(s) = Bu(s)$$

or

$$(sI - A)x(s) = Bu(s)$$

$$x(s) = (sI - A)^{-1}Bu(s) \quad \dots \textcircled{2}$$

$$\text{Comparing } \textcircled{1} \text{ to } \textcircled{2} \Rightarrow Y(s) = [C(sI - A)^{-1}B + D]U(s) \quad \dots \textcircled{3}$$

$$G(s) = C(sI - A)^{-1}B + D$$

Transfer Matrix : m.i.m.o

Define

$$y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix}, u = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_r \end{bmatrix}$$

$$Y(s) = G(s)U(s)$$

Transfer Matrix ( $m \times r$ )

## State-Space Representation of Dynamic Systems

System dynamics: 5. Diff. eqs. in which  $t$  is the independent variable

$n^{\text{th}}$  order diff. eq.  
S.S. representation

1<sup>st</sup> order vector-matrix diff. eq.  
(state eq.)

### Forcing Function:

- 1) does not involve derivative terms
- 2) " involve " "

1)  $u$

$$y + a_1 y' + \dots + a_{n-1} y^{(n-1)} + a_n y = u$$

La connaissance des  $y(0), y'(0), \dots, y^{(n-1)}(0)$  ensemble avec la source  $u(t)$  pour  $t \geq 0$  détermine complètement le comportement futur du système.

Definitions (clrix à discuter)

$$x_1 = y$$

$$x_2 = y'$$

$$\vdots \\ x_n = y^{(n-1)}$$

$$x_1 = x_2$$

$$x_2 = x_3$$

$$\vdots \\ x_{n-1} = x_n$$

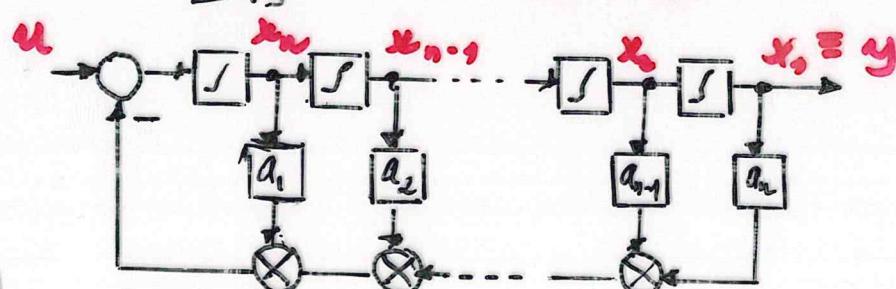
$$x_n = -a_n x_1 - \dots - a_n x_n + u$$

alors

$$\text{or } \dot{x} = Ax + Bu \quad \text{state eq.}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}; \quad A = \begin{bmatrix} 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ 0 & 0 & 0 & \dots & 1 \\ \vdots & \vdots & \vdots & \ddots & -a_1 \\ 0 & 0 & 0 & \dots & -a_n \end{bmatrix}; \quad B = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix}$$

$$y = [1, 0, \dots, 0] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \Leftrightarrow y = Cx \text{ ou } C = [1, 0, \dots, 0] \quad \text{output eq.}$$



$$2) b_0 u^{(n)} + b_1 u^{(n-1)} + \dots + b_{n-1} u$$

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$$4) b_0 \overset{(n)}{u} + b_1 \overset{(n-1)}{u} + \dots + b_{n-1} u$$

$$\text{si } \begin{aligned} x_1 &= x_2 \\ x_2 &= x_3 \\ &\vdots \end{aligned}$$

$$\text{et } \dot{x}_n = -a_n x_1 - a_{n-1} x_2 - \dots - a_1 x_n + b_0 \overset{(n)}{u} + b_1 \overset{(n-1)}{u} + \dots + b_{n-1} u \xrightarrow{\text{Forcing F.}} \leftarrow \rightarrow$$

$y = x_1$  ce choix peut ne pas aboutir à une **Solution Unique**

le problème peut être résolu en adoptant un choix permettant d'éliminer les dérivées de  $u$  au sein de l'eq. d'état.

L'une des méthodes possible est le choix des variables d'état comme :

$$x_1 = y - \beta_0 u$$

$$x_2 = \dot{y} - \beta_0 \ddot{u} - \beta_1 u = x_1 - \beta_1 u$$

$$x_3 = \ddot{y} - \beta_0 \dddot{u} - \beta_1 \ddot{u} - \beta_2 u = x_2 - \beta_2 u$$

$$\vdots$$

$$x_n = \overset{(n-1)}{y} - \beta_0 \overset{(n-1)}{u} - \beta_1 \overset{(n-2)}{u} - \dots - \beta_{n-2} \overset{(2)}{u} - \beta_{n-1} u = \dot{x}_{n-1} - \beta_{n-1} u$$

où

$$\beta_0 = b_0$$

$$\beta_1 = b_1 - a_1 \beta_0$$

$$\beta_2 = b_2 - a_1 \beta_1 - a_2 \beta_0$$

$$\beta_3 = b_3 - a_1 \beta_2 - a_2 \beta_1 - a_3 \beta_0$$

$$\beta_n = b_n - a_1 \beta_{n-1} - \dots - a_{n-1} \beta_1 - a_n \beta_0$$

un tel choix permet de garantir l'existence d'une solution unique de l'eq. d'état. A noter que ceci n'est pas le seul choix possibles d'état en eq.

$$\dot{x}_1 = x_2 + \beta_1 u$$

$$\dot{x}_2 = x_3 + \beta_2 u$$

$$\vdots$$

$$\dot{x}_{n-1} = x_n + \beta_{n-1} u$$

$$\dot{x}_n = -a_n x_1 - a_{n-1} x_2 - \dots - a_1 x_n + \beta_n u !$$

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \vdots \\ \dot{x}_{n-1} \\ \dot{x}_n \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \\ -a_n & -a_{n-1} & -a_{n-2} & \cdots & -a_1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} + \begin{bmatrix} \beta_1 \\ \beta_2 \\ \vdots \\ \beta_{n-1} \\ \beta_n \end{bmatrix} u$$

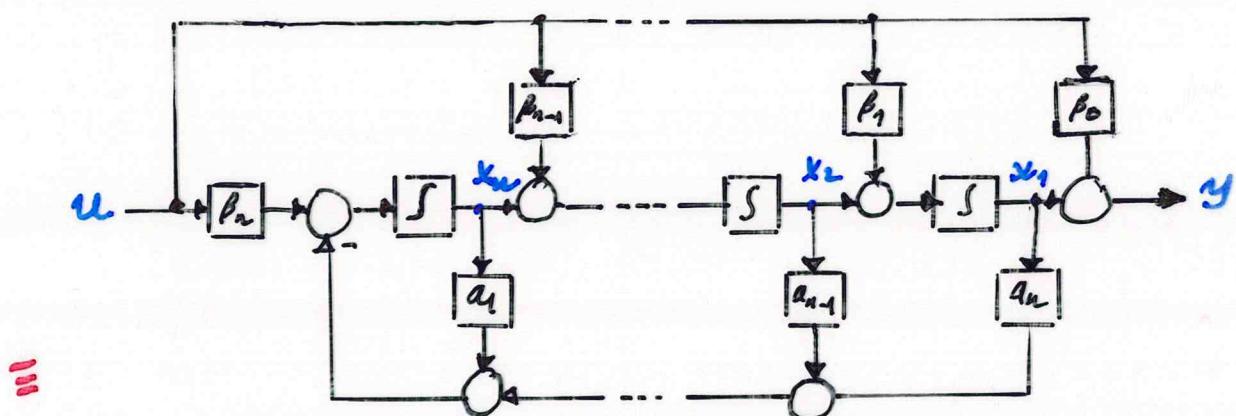
$$y = [1 \ 0 \ \dots \ 0] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \beta_0 u$$

$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

Notez que les dérivées du  $x$  ont un effet uniquement sur les éléments de  $B$

Block diagram realization :



$$FT \equiv \frac{Y(s)}{U(s)} = \frac{b_0 s^n + b_1 s^{n-1} + \dots + b_{n-1} s + b_n}{s^n + a_1 s^{n-1} + \dots + a_{n-1} s + a_n}$$

$\exists$  plusieurs autres repr. dans S.S telles que :

controllable canonical form  
observable  
Jordan  
diagonal

$$\frac{Y(s)}{U(s)} = \frac{160(s+4)}{s^3 + 18s^2 + 192s + 640}$$

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -640 & -196 & -180 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 0 \\ 160 \\ -2240 \end{bmatrix}$$

$$y = [1 \ 0 \ 0] \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

## Nonuniqueness of set of state variables

Provided that, for every set of values  $\hat{x}_1, \hat{x}_2, \dots, \hat{x}_n$ , there corresponds a unique set of values  $x_1, x_2, \dots, x_n$  and vice versa, thus, if  $x$  is a state vector, then  $\hat{x} = Px$ , where

$$\hat{x} = Px$$

is also a state vector, provided the matrix  $P$  is nonsingular.  
Different state vectors convey the same information about the system behaviour.